

2009 BLUE DEVIL BOWL

Rules & Regulations

- I. 7/8 Open Brackets – six (6) minute quarters; 9/10's Seven (7) minute quarters. Clock stops according to Louisiana High School Football Rules – (as an example only – out of bounds, time outs, at first downs – until chains set, change of possession – until chains set, etc.)
- II. Five (5) minute half times.
- III. All teams must produce a binder with certified birth certificates and a team photo with the names of the players in the picture attached. This must be turned in 2 hours prior to the teams first scheduled games. Weigh-Ins will be conducted 1 ½ hour before team scheduled game.
- IV. One (1) coach is allowed on the field in the huddle with each team for 7/8 brackets (offensive team and defensive team). Coaches are not allowed on the field for 9-10 brackets.
- V. Two (2) timeouts per half.
- VI. Point(s) after touchdown:
 - One (1) point for run;
 - Two (2) points for pass; however pass must be completed in the end zone to score two points.
- VII. There will be kickoffs in the **9-10 bracket only**. There will be no punts. If a team wishes to “punt” the ball is moved 25 yards from the line of scrimmage, but not inside opponent's 15-yard line. No kickoffs. Ball is put in play at each half and after a score on 20-yard line.
- VIII. Teams switch goals for second half.
- IX. There will be an MVP selected from each team for each game.
- X. **TIE GAMES** – Louisiana High School Football Rules **OVERTIME PROCEDURE** will apply if a regulation game ends in a tie. Basically, this provides for a coin toss to determine who receives ball first. Each team has four (4) chances to score from the 10-yard line (unless offensive team loses possession). Each team will utilize the same end of the field. If a team loses possession of the ball, that team's chances to score in that overtime period are ended. In other words, if you fumble and lose possession on first down, you do not get three more downs to attempt to score. If the game is still tied after two (2) overtime periods, then the closest advancement to the opponent's goal in the second overtime determines the winner.
- XI. **DEFENSE ALLOWED** – Any defense is allowed.
- XII. **OFFENSE ALLOWED** – Any offense is allowed

GENERAL RULES WHICH APPLY TO BELOW

- A. Four (4) coaches maximum per team allowed in the gate and on the sideline.
THIS WILL BE STRICTLY ENFORCED.
- B. Point(s) after touchdown:
- One (1) point for run;
 - Two (2) points for pass; however pass must be completed in the end zone to score two points.
- C. Have team ready to play 30 minutes before game time.
- D. NO PROTEST OF ANY KIND WILL BE ALLOWED.
- F. Coaches please check in with David Maginnis or Brad Roth when you arrive so we may send teams to the proper field and get games started timely.